



Erasmus+



European youth Exchange
Coop'action
Team work

The time when our grand pa's where telling us life and how it works is over. New generations are leaded by television and social medias. We don't share as in the past and our skills and knowledges are going away, replaced by consuming mind and behaviors. Today we need to be more into solidarity between each other and cooperative facing this selfish society. We want to promote, for new generations, a more cooperative life style, based on doing by ourselves together, in a sustainable way.

OUR AIM

The main goal of the youth exchange is to initiate youth to cooperation and promote a living together life style. We'll in the meanwhile practice a simple way of life loan of sustainability, respect, and ecology.

This training pursue others purpose :

- To encourage critical thinking and to be active in a group dynamic.
- To practice a healthy daily activity which contribute to find yourself.

METHODS

Participative methods will be used. The participants will have to be active and involved in every workshop and be encouraged to think, analyze and debate on the theme. He will be leading a practical workshop himself. The practical workshops will be transformed into concrete tools to be reused. This appears to us the better way to share and assimilate knowledge and skills.

VENUE AND DATES

The youth exchange will last 11 days at Bédeille (09230 - South-West of France), in the house of our organization. There will be around 25 participants.

The YE will take place from the 20th to the 30th of June 2018 (travels days included).

PROGRAMME

For the activities so far there will be :

- learning how to product self made bread, cheese, housekeeping products,
- Brainstorming on severals items : cooperation, living together, group dynamics, technical leading...
- A day of practical activities : self made wood stove with recycle materials, discovering wild plants, pizza oven self construction.
- Design of a cooperative and participative work camp and role play.